Lecture 1: Introduction to Deep Learning

CSE599W: Spring 2018



Lecturers











ML Applications need more than algorithms





What's this course

- **Not** about Learning aspect of Deep Learning (except for the first two)
- System aspect of deep learning: faster training, efficient serving, lower memory consumption.



Logistics

- Location/Date: Tue/Thu 11:30 am 12:50pm MUE 153
- Join slack: <u>https://uw-cse.slack.com</u> dlsys channel
- We may use other time and locations for invited speakers.
- Compute Resources: AWS Education, instruction sent via email.
- Office hour by appointment



Homeworks and Projects

• Two code assignments

- Group project
 - Two to three person team
 - Poster presentation and write-up



A Crash Course on Deep Learning



Elements of Machine Learning



Training

$$w \leftarrow w - \eta \nabla_w L(w)$$



What's Special About Deep Learning



End to End Training



Ingredients in Deep Learning

- Model and architecture
- Objective function, training techniques
 - Which feedback should we use to guide the algorithm?
 - Supervised, RL, adversarial training.
- Regularization, initialization (coupled with modeling)
 Dropout, Xavier
- Get enough amount of data



Major Architectures











Image Modeling and Convolutional Nets



explore spatial information with convolution layers



Breakthrough of Image Classification







Evolution of ConvNets

- LeNet (LeCun, 1998)
 - Basic structures: convolution, max-pooling, softmax
- Alexnet (Krizhevsky et.al 2012)
 - ReLU, Dropout
- GoogLeNet (Szegedy et.al. 2014)
 - Multi-independent pass way (Sparse weight matrix)
- Inception BN (loffe et.al 2015)
 - Batch normalization
- Residual net (He et.al 2015)
 - Residual pass way



Fully Connected Layer



$$h_i = \sum_{j=1}^5 W_{ij} x_i$$

 $h_1 = W_{11}x_1 + W_{21}x_2 + W_{31}x_3 + W_{41}x_4 + W_{51}x_5$



Convolution = Spatial Locality + Sharing



Spatial Locality

ER SCIENCE & ENGINEERING

Without Sharing $h_i = W_{1,i}x_{i-1} + W_{2,i}x_i + W_{3,i}x_{i+1}$ With Sharing $h_i = W_1x_{i-1} + W_2x_i + W_3x_{i+1}$

Convolution with Multiple Channels



HOOL

PAI II

GAL

FN **OF COMPUTER SCIENCE & ENGINEERING**

	I (3X3X3)	Out	put V	Volu	me (3	Sx3
0	-1	o[: 4	0	0] 4		
0	-1	6	7	7		
0	-1	1	-2	7		
-1	,1]	o[: -1	,:, -7	1] -1		
1	0	-2	-8	-2		
1	0	-2	1	-2		
:,: 0 0	,2] 1 0					
0	-1					

Source: http://cs231n.github.io/convolutional-networks/

Pooling Layer

Can be replaced by strided convolution





max pool with 2x2 filters and stride 2

6	8
3	4

Source: http://cs231n.github.io/convolutional-networks/



LeNet (LeCun 1998)

- Convolution
- Pooling
- Flatten
- Fully connected
- Softmax output

$$p(i) = \frac{e^{\frac{f(i)}{T}}}{\sum_{j} e^{\frac{f(j)}{T}}}$$





AlexNet (Krizhevsky et.al 2012)





Challenges: From LeNet to AlexNet

- Need much more data: ImageNet
- A lot more computation burdens: GPU
- Overfitting prevention
 - Dropout regularization
- Stable initialization and training
 - Explosive/vanishing gradient problems
 - Requires careful tuning of initialization and data normalization



ReLU Unit

- ReLU y = max(x, 0)
- Why ReLU?
 - Cheap to compute
 - It is roughly linear..





Dropout Regularization

- Randomly zero out neurons with probability 0.5
- During prediction, use expectation value (keep all neurons but scale output by 0.5)





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GoogleNet: Multiple Pathways, Less Parameters



(a) Inception module, naïve version

(b) Inception module with dimension reductions

Figure 2: Inception module



Vanishing and Explosive Value Problem

- Imagine each layer multiplies Its input by same weight matrix
 - W > 1: exponential explosion
 - W < 1: exponential vanishing



- In ConvNets, the weight are not tied, but their magnitude matters
 - Deep nets training **was** initialization sensitive



Batch Normalization: Stabilize the Magnitude

- Subtract mean
- Divide by standard deviation
- Output is invariant to input scale!
 - Scale input by a constant
 - Output of BN remains the same
- Impact
 - Easy to tune learning rate
 - Less sensitive initialization

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Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\};$ Parameters to be learned: γ , β **Output:** $\{y_i = BN_{\gamma,\beta}(x_i)\}$ $\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$ // mini-batch mean $\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$ // mini-batch variance $\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$ // normalize $y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \mathbf{BN}_{\gamma,\beta}(x_i)$ // scale and shift

Algorithm 1: Batch Normalizing Transform, applied to activation *x* over a mini-batch.

(loffe et.al 2015)

The Scale Normalization (Assumes zero mean)

Scale
$$BN(x)_i = \frac{x_i}{\sqrt{\sum_{j=1}^m x_j^2}}$$

Invariance to
Magnitude!
$$BN(\alpha x)_i = \frac{\alpha x_i}{\sqrt{\sum_{j=1}^m (\alpha x_j)^2}} = BN(x)_i$$



Residual Net (He et.al 2015)

- Instead of doing transformation add transformation result to input
- Partly solve vanishing/explosive value problem





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More Resources

- Deep learning book (Goodfellow et. al)
- Stanford CS231n: Convolutional Neural Networks for Visual Recognition
- http://dlsys.cs.washington.edu/materials



Lab1 on Thursday

- Walk through how to implement a simple model for digit recognition using MXNet Gluon
- Focus is on data I/O, model definition and typical training loop
- Familiarize with typical framework APIs for vision tasks
- **Before class**: sign up for AWS educate credits
- <u>https://aws.amazon.com/education/awseducate/apply/</u>
- Create AWS Educate Starter Account to avoid getting charged
- Will email out instructions, but very simple to DIY, so do it today!

